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***Pocky & Rocky Reshrined* is Now Available for Pre-Order!**

The Beloved Shrine Maiden Shooting Series Returns Spring 2022!

Burlingame, CA., March 3, 2022 – Natsume and ININ Games, under license by TAITO, today announced that *Pocky & Rocky Reshrined* for Nintendo Switch and PS4 is now available for pre-order in the United States, and will also soon be available for pre-order in Europe. This reimagined 16 bit-inspired multi-directional scrolling shooter launches this Spring.

Pocky & Rocky Reshrined can be pre-ordered at Amazon and soon at GameStop –

[Pocky & Rocky Reshrined Switch at Amazon](#)

[Pocky & Rocky Reshrined PS4 at Amazon](#)

"We are very excited to be so close to releasing *Pocky & Rocky Reshrined*!" shared Hiro Maekawa, President and CEO of Natsume Inc. "In honor of the highly anticipated return of Pocky & Rocky, we created a special keychain of our heroic shrine maiden that we think fans will love. Pocky and Rocky's adventures will soon continue!"

For eager collectors and fans of the beloved game series, there will also be a Limited Edition and a Collector's Edition by ININ games, that will be available for pre-order through Strictly Limited Games. The highly limited Collector's Edition will feature some exclusive special collectibles! The limited editions can be pre-ordered via <https://www.strictlylimitedgames.com/>

Pocky & Rocky Reshrined is a multi-directional scrolling shooter in the classic 16-bit style with improved graphics, sound, and fun! The adventures of Pocky and Rocky begin again! It's the latest installment in the original shrine maiden shooting series. The new game is being developed by the original development team, Tengo Project. Watch the colorful [trailer](#) that is reminiscent of the original SNES game that launched almost thirty years ago.

ABOUT POCKY & ROCKY

Pocky & Rocky follows the adventures of a young shrine maiden named Pocky and her companion, Rocky the raccoon, as they attempt to take down the evil Black Mantle. Gameplay

takes place from a top-down perspective and features both single-player and cooperative modes.

Pocky & Rocky Reshrined is a sequel to *Pocky & Rocky*, known in Japan as the action-shooting game series Kiki Kaikai, which first appeared as an arcade game from TAITO Corporation in 1986 and is being developed under license from TAITO Corporation.

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Players can follow the latest news for all of the beloved Natsume franchises at www.natsume.com and get a scoop on all of the latest Natsume updates, contests, screen shots and more at:



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About Natsume Inc.

Natsume Inc. is a worldwide developer and publisher that specialize in unique and family-oriented interactive entertainment software for a variety of platforms. Most known for publishing Reel Fishing and Harvest Moon, Natsume is dedicated to producing quality video games. For more information about Natsume Inc. visit www.natsume.com

NatsumeAtari Inc.

NatsumeAtari is a veteran Japanese game development company established in 1987. NatsumeAtari is the original developer of the Pocky & Rocky series, and is responsible for the newest game too.

About TAITO Corporation

TAITO Corporation (TAITO) is a wholly-owned subsidiary of Square Enix Holdings Co., Ltd. With headquarters in Tokyo, Japan, TAITO operates core businesses such as game arcade operations, manufacturing coin-operated game machines, and mobile phone content services. A seminal part of gaming history, TAITO caused a worldwide sensation with its arcade legend, SPACE INVADERS, and developed such fan favorites as PUZZLE BOBBLE (BUST-A-MOVE) and ARKANOID. Today, TAITO continues to thrill game lovers of all generations by offering both classic and new family-oriented titles on the latest gaming platforms. TAITO delivers a wide range of entertainment experiences with the goal of providing consumers with fresh surprises and new discoveries.

More information on TAITO can be found on the Internet at <https://www.taito.co.jp/en>.

About ININ Games

ININ Games focuses on the digital and physical publishing of high-quality, feel-good retro and arcade games. ININ Games brings retro games to life and creates the classics of the future. They are best known for “Wonder Boy: Asha in Monster World”, “CrossCode”, “Cotton Reboot”, “Slaps and Beans” and as the publishing partner for the TAITO titles “Bubble Bobble 4 Friends: The Baron is Back” and “The Ninja Saviors – Return of the Warriors” in North America and Europe. Numerous other milestones of classic gaming culture are in the planning and will be announced in the coming months.

ININ Games is part of United Games Entertainment GmbH. For more information, visit www.iningames.com

About Strictly Limited Games

Strictly Limited Games is a German publisher based near Stuttgart, specialized in releasing a curated selection of digital download-only games in exclusive collectible physical editions for PlayStation 4, PlayStation Vita and Nintendo Switch. The company was founded in 2017 by Dennis Mendel, a former scholar for game studies and advisor at Fraunhofer Institute, and Benedict Braitsch. Both passionate collectors with a combined collection of over 7,000 digital and physical games for all console generations, their intention is to form an opposite pole to the current trend of digital-only releases. All collectors’ editions are available exclusively at Strictly Limited Games online store www.strictlylimitedgames.com.

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